

# Art Curriculum

	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
<b>Year 1</b>	<p><b>Spirals</b> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.</p>	<p><b>Simple Printmaking</b> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.</p>	<p><b>Playful Making</b> Exploring materials and intention through a playful approach</p>	<p><b>Exploring Watercolour</b> Exploring watercolour and discovering we can use accidental marks to help us make art.</p>	<p><b>Making Birds</b> Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.</p>	<p><b>Inspired by Flora &amp; Fauna</b> Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork.</p>
<b>Year 2</b>	<p><b>Explore &amp; Draw</b> Introducing the idea that artists can be collectors &amp; explorers as they develop drawing and composition skills.</p>	<p><b>Exploring the World Through Mono Print</b> Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership</p>	<p><b>Be An Architect</b> Exploring architecture and creating architectural models.</p>	<p><b>Expressive Painting</b> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes.</p>	<p><b>Stick Transformation Project</b> Explore how you can transform a familiar object into new and fun forms.</p>	<p><b>Music &amp; Art</b> Explore how we can make art inspired by the sounds we hear.</p>
<b>Year 3</b>	<p><b>Gestural Drawing with Charcoal</b> Making loose, gestural drawings with charcoal, and exploring drama and performance.</p>	<p><b>Working with Shape and Colour</b> "Painting with Scissors": Collage and stencil in response to looking at artwork.</p>	<p><b>Telling Stories Through Making</b> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.</p>	<p><b>Cloth, Thread, Paint</b> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.</p>	<p><b>Making Animated Drawings</b> Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.</p>	<p><b>Using Natural Materials to Make Images</b> Using natural pigments and dyes from the local environment to make art. Exploring Cyanotype and Anthotype</p>

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<p><b>Year 4</b></p>	<p><b>Storytelling Through Drawing</b> Explore how artists create sequenced drawings to share and tell stories. Create concertinas or comic strips to retell poetry or prose through drawing.</p>	<p><b>Exploring Pattern</b> Exploring how we can use colour, line and shape to create patterns, including repeating patterns</p>	<p><b>The Art of Display</b> Explore how the way we display our work can affect the way it is seen.</p>	<p><b>Exploring Still Life</b> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.</p>	<p><b>Sculpture, Structure, Inventiveness &amp; Determination</b> What can artists learn from nature?</p>	<p><b>Festival Feasts</b> How might we use food and art to bring us together?</p>
<p><b>Year 5</b></p>	<p><b>Typography &amp; Maps</b> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.</p>	<p><b>Making Monotypes</b> Combine the monotype process with painting and collage to make visual poetry zines.</p>	<p><b>Set Design</b> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.</p>	<p><b>Mixed Media Land &amp; City Scapes</b> Explore how artists use a variety of media to capture spirit of the place.</p>	<p><b>Architecture: Dream Big or Small?</b> Explore the responsibilities architects have to design us a better world. Make your own architectural model.</p>	<p><b>Fashion Design</b> Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.</p>
<p><b>Year 6</b></p>	<p><b>2D Drawing to 3D Making</b> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.</p>	<p><b>Activism</b> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.</p>	<p><b>Brave Colour</b> Exploring how artists use light, form and colour to create immersive environments.</p>	<p><b>Exploring Identity</b> Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.</p>	<p><b>Take a Seat</b> Explore how craftspeople and designers bring personality to their work.</p>	<p><b>Shadow Puppets</b> Explore how traditional and contemporary artists use cutouts and shadow puppets.</p>